Chapter 14: Wave Motion Tuesday April 7th

- •Wave superposition
 - Spatial interference
 - Temporal interference (beating)
 - Standing waves and resonance
 - Sources of musical sound
- Doppler effect
 - Sonic boom
- •Examples, demonstrations and *i*clicker
- Final 25 minute Mini Exam on Thursday
- Will cover oscillations and waves (LONCAPA #'s 18-21)

Reading: up to page 242 in Ch. 14



The wave equation

$$\frac{F_T}{\mu} \frac{\partial^2 y}{\partial x^2} = \frac{\partial^2 y}{\partial t^2}$$

•General solution for transverse waves on a tensioned string:

$$y(x,t) = A\sin(kx \pm \omega t)$$
 or $y(x,t) = A \times f^n(kx \pm \omega t)$



The principle of superposition for waves

•If two waves travel simultaneously along the same stretched string, the resultant displacement y' of the string is simply given by the summation

$$y'(x,t) = y_1(x,t) + y_2(x,t)$$

where y_1 and y_2 would have been the displacements had the waves traveled alone.

•This is the principle of superposition.

Overlapping waves algebraically add to produce a **resultant** wave (or **net wave**).

Overlapping waves do not in any way alter the travel of each other

Interference of waves



Interference of waves $y'(x,t) = \left[2A\cos\frac{1}{2}\phi\right]\sin\left(kx - \omega t + \frac{1}{2}\phi\right)$

If two sinusoidal waves of the same amplitude and frequency travel in the same direction along a stretched string, they interfere to produce a resultant sinusoidal wave traveling in the same direction.

- •If $\varphi = 0$, the waves interfere constructively, $\cos^{1/2}\varphi = 1$ and the wave amplitude is 2A.
- •If $\varphi = \pi$, the waves interfere destructively, $\cos(\pi/2) = 0$ and the wave amplitude is 0, *i.e.*, no wave at all.
- •All other cases are intermediate between an amplitude of 0 and 2A.
- •Note that the phase of the resultant wave also depends on the phase difference.

Adding waves as vectors (phasors) described by amplitude and phase

Wave interference - spatial



Wave interference - temporal beating Suppose: δ represents a $y_1 = A\sin(kx - \omega t)$ tiny difference in frequency $y_2 = A \sin \{kx - (\omega + \delta)t\}$ between the two waves Then: $y'(x,t) = y_1(x,t) + y_2(x,t)$ $= A \sin(kx - \omega t) + A \sin(kx - \omega t - \delta t)$ $\sin\alpha + \sin\beta = 2\cos\frac{1}{2}(\alpha - \beta)\sin\frac{1}{2}(\alpha + \beta)$ But: Average frequency $y'(x,t) = \left\lceil 2A\cos\frac{1}{2}\delta t \right\rceil \sin\left\{kx - \left(\omega + \frac{1}{2}\delta\right)t\right\}$ So: **Original Slowly varying** Amplitude wave part

Interference - Standing Waves

If two sinusoidal waves of the same amplitude and wavelength travel in <u>opposite</u> directions along a stretched string, their interference with each other produces a **standing wave**.

$$v'(x,t) = y_1(x,t) + y_2(x,t)$$

= $A \sin(kx - \omega t) + A \sin(kx + \omega t + \phi)$
= $2A \cos(\omega t + \frac{1}{2}\phi) \sin(kx + \frac{1}{2}\phi)$
t dependence *x* dependence

- This is clearly not a traveling wave, because it does not have the form $f^n(kx \omega t)$.
- •In fact, it is a stationary wave, with a sinusoidal varying amplitude $2A\cos(\omega t)$.

Standing waves and resonance

- •At ordinary frequencies, waves travel backwards and forwards along the string.
- •Each new reflected wave has a new phase.
- •The interference is basically a mess, and no significant oscillations build up.



Standing waves and resonance

- However, at certain special frequencies, the interference produces strong standing wave patterns.
- •Such a standing wave is said to be produced at resonance.
- •These frequencies are called resonant frequencies.



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Standing waves and resonance



 λ determined by geometry





- Standing waves occur whenever the phase of the wave returning to the oscillating end of the string is precisely in phase with the forced oscillations.
- •Thus, the trip along the string and back should be equal to an integral number of wavelengths, *i.e*.

$$2L = n\lambda$$
 or $\lambda = \frac{2L}{n}$ for $n = 1, 2, 3...$

$$f = \frac{v}{\lambda} = n \frac{v}{2L}$$
, for $n = 1, 2, 3...$

•Each of the frequencies f_1, f_1, f_1, etc , are called harmonics, or a harmonic series; *n* is the harmonic number.

Standing waves and resonance



Here is an example of a two-dimensional vibrating diaphragm.
The dark powder shows the positions of the nodes in the vibration.

Standing waves in air columns



$$L = \frac{1}{2}\lambda$$

 $\Rightarrow \lambda = 2L = 2L/1$

- •Simplest case:
- 2 open ends
- Antinode at each end
- 1 node in the middle
- •Although the wave is longitudinal, we can represent it schematically by the solid and dashed green curves.





WARNING: This slide is not in the textbook!

Standing waves in air columns A different harmonic series



Musical instruments





Doppler effect

- •Consider a source of sound emitting at a 'proper frequency', f, moving relative to a stationary observer.
- •The observer will hear the sound with an apparent frequency, f', which is shifted from the proper frequency according to the following Doppler equation:

$$f' = \frac{f}{\left(1 \pm u/v\right)}$$

•Here, v is the sound velocity (~330 m/s in air), and u is the relative speed between the source and detector.

When the source is moving towards the observer, use the minus (-) sign so that the formula gives an upward shift in frequency. When the source is moving away from the observer, use the plus (+) sign so that the formula gives a downward shift in frequency.



Doppler effect

- •Now consider a moving observer and a stationary source.
- The source again emits at the 'proper frequency', f.
- •The observer will hear the sound with an apparent frequency, f', which is shifted from the proper frequency according to the following Doppler equation:

$$f' = \left(1 \pm \frac{u}{v}\right) f \qquad **$$

This time, use the plus (+) sign if the observer is moving towards the source, so that the you again get an upward shift in frequency. Use the minus (-) sign when the observer is moving away from the source, so that the formula gives a downward shift in frequency.

**The moving source/observer equations become equivalent when $u \ll v$. In such cases, use your intuition to pick the sign: approaching, f must increase; receding, f must decrease.